

FIG.1



FIG.2

1.2.1

STATIC IMAGE CODING INPUT IMAGE SIGNAL O <u>60</u> 250 320 330 370 380 370

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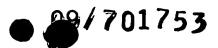
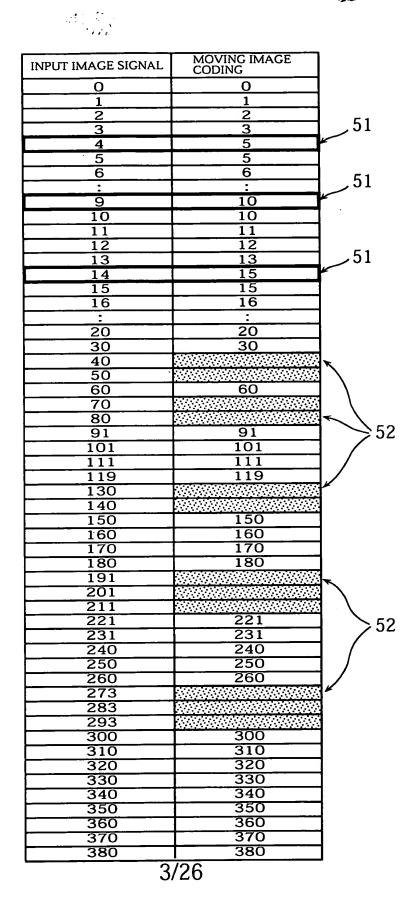


FIG.3



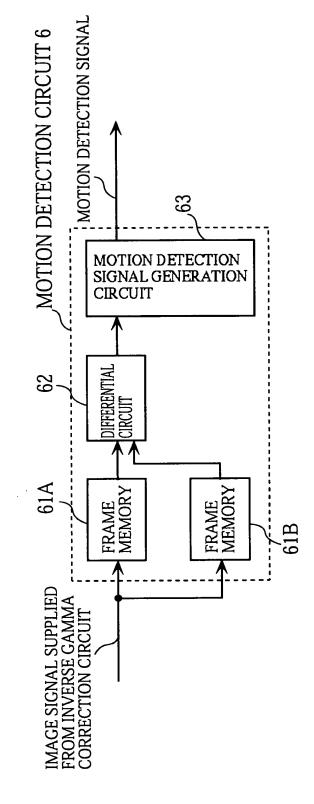


FIG.4

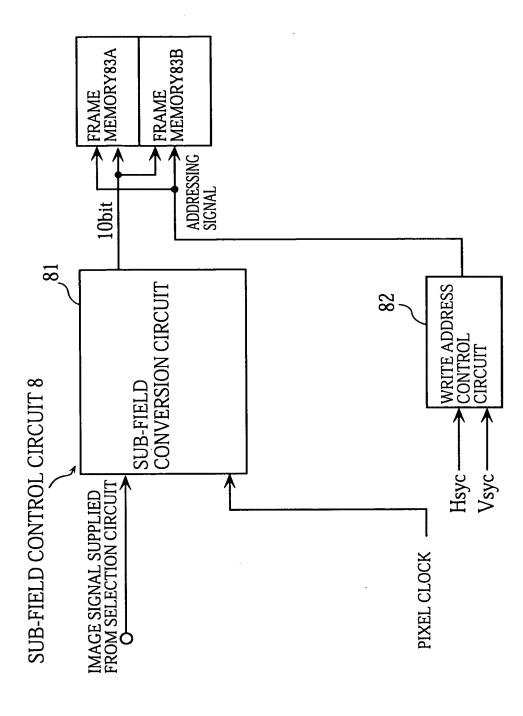
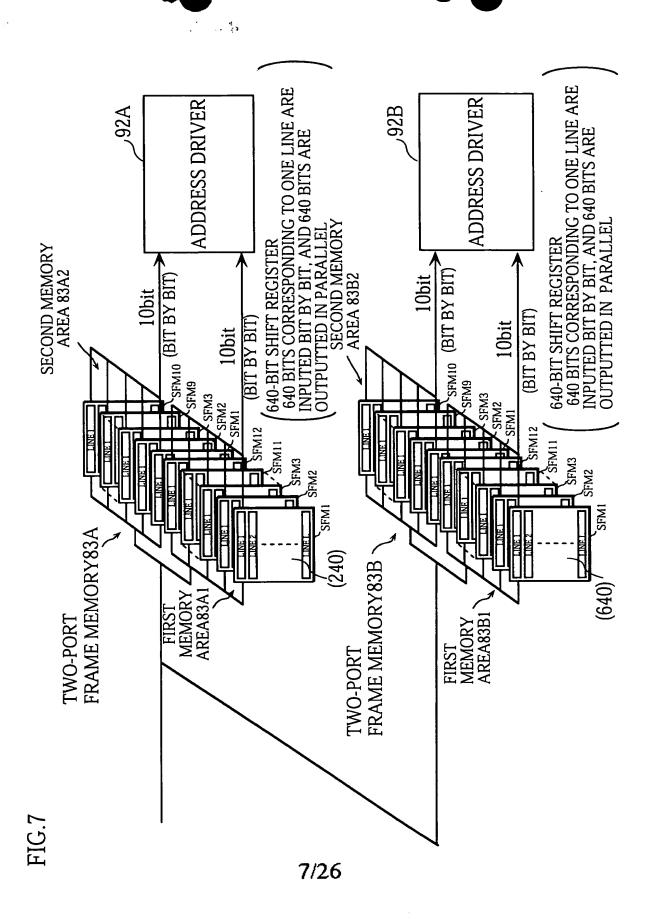
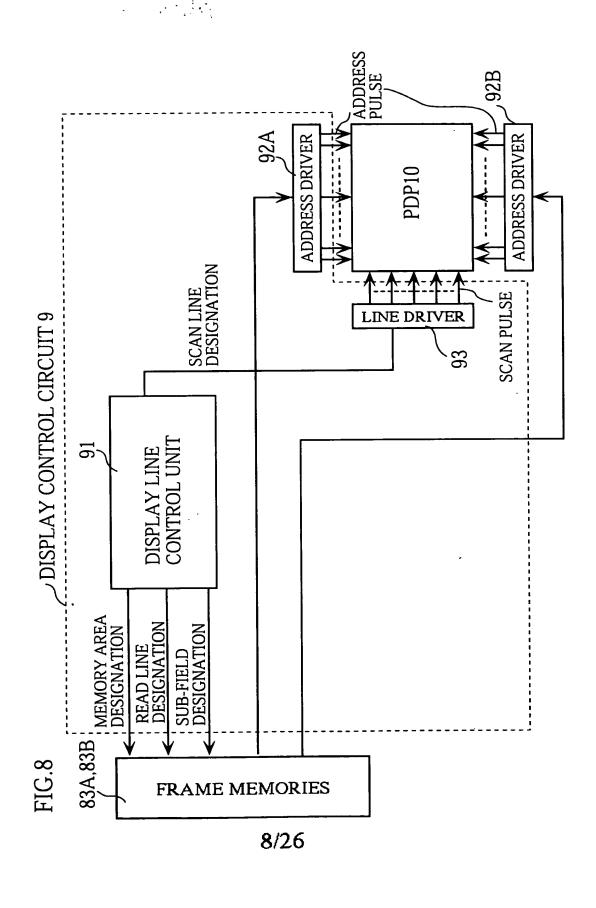


FIG.5

FIG.6

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INPUT	LUMINANCE WEIGHT										
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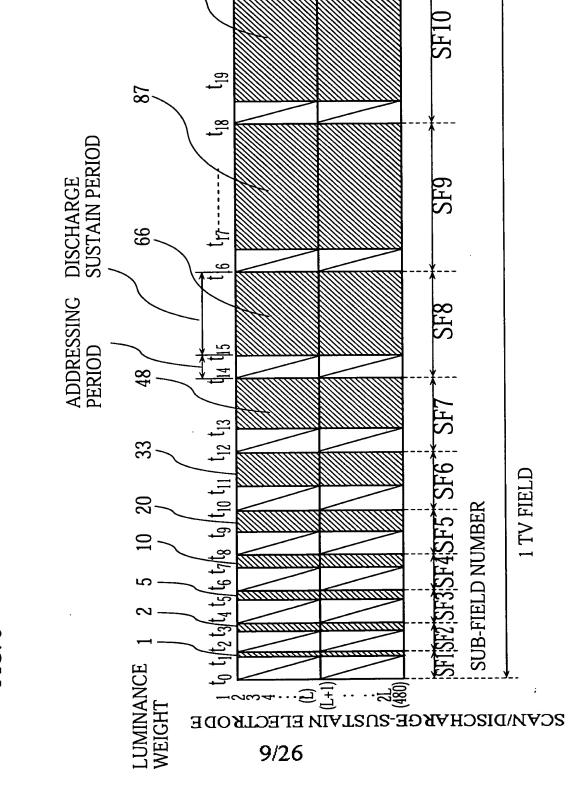
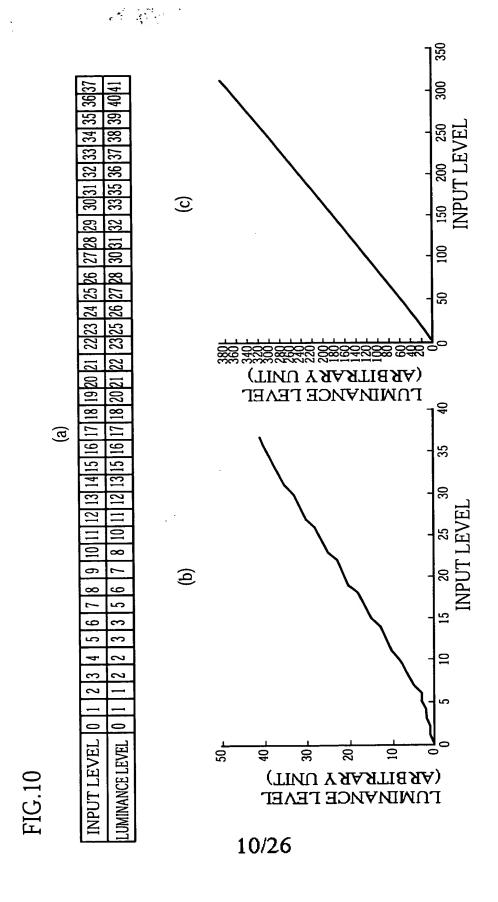
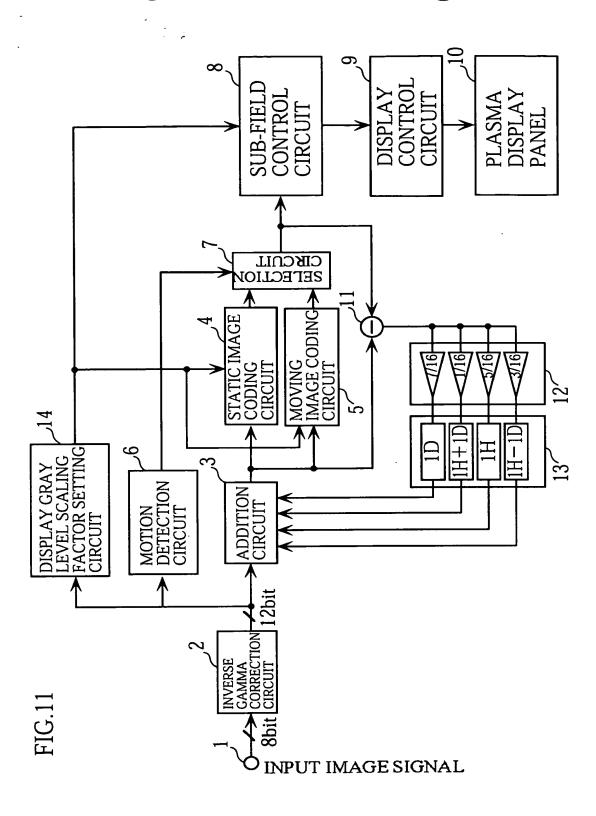


FIG. 9



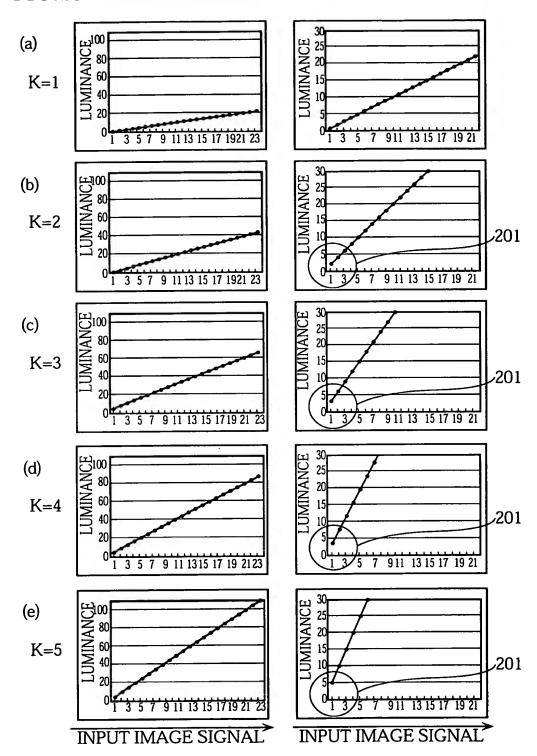


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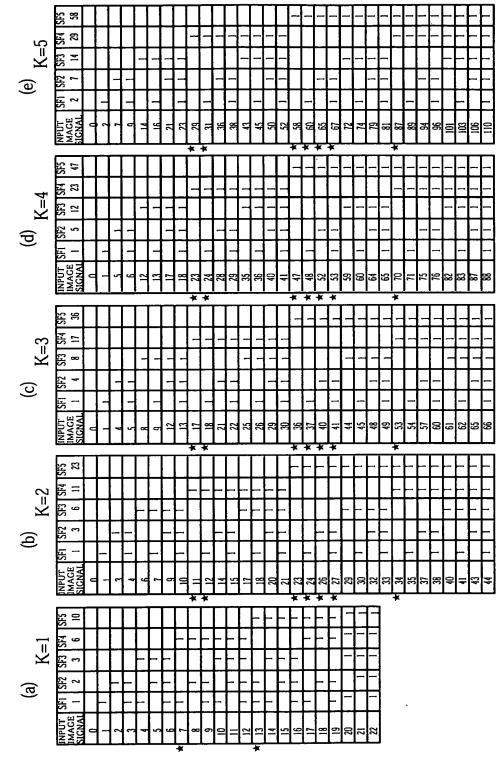
FIG.1

FIG.13



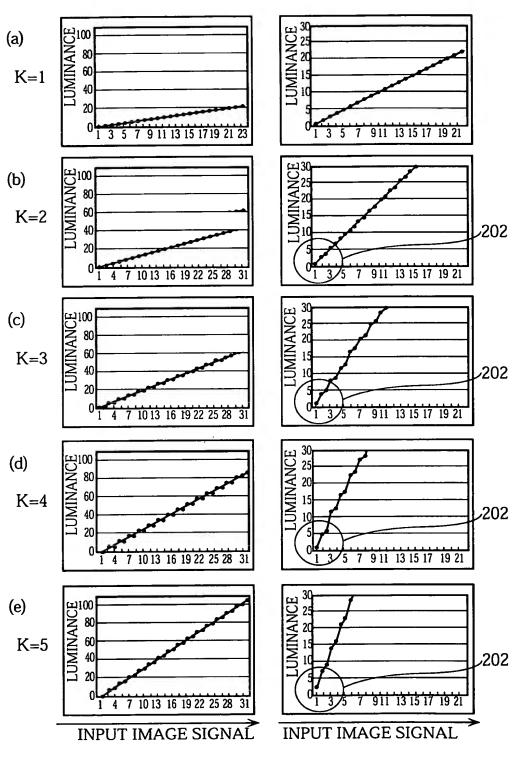
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FIG.14

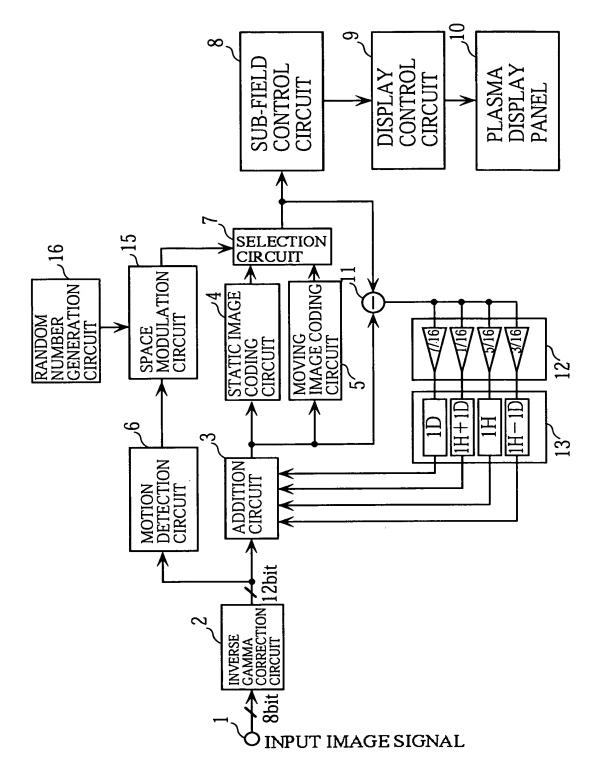


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FIG.15

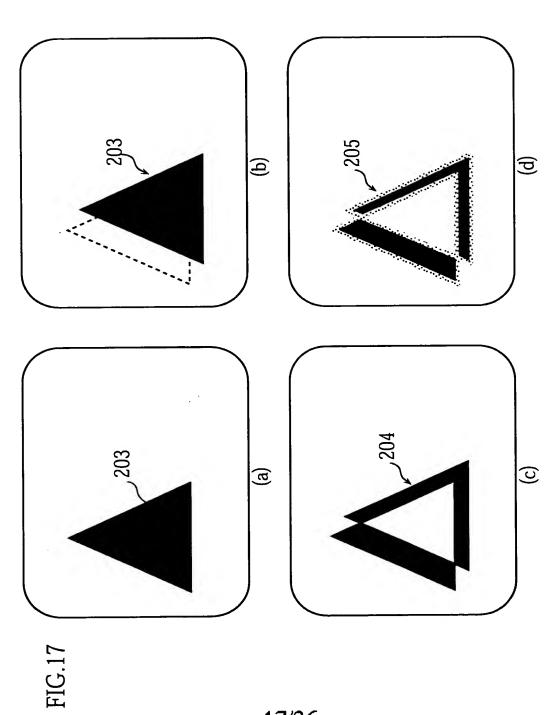


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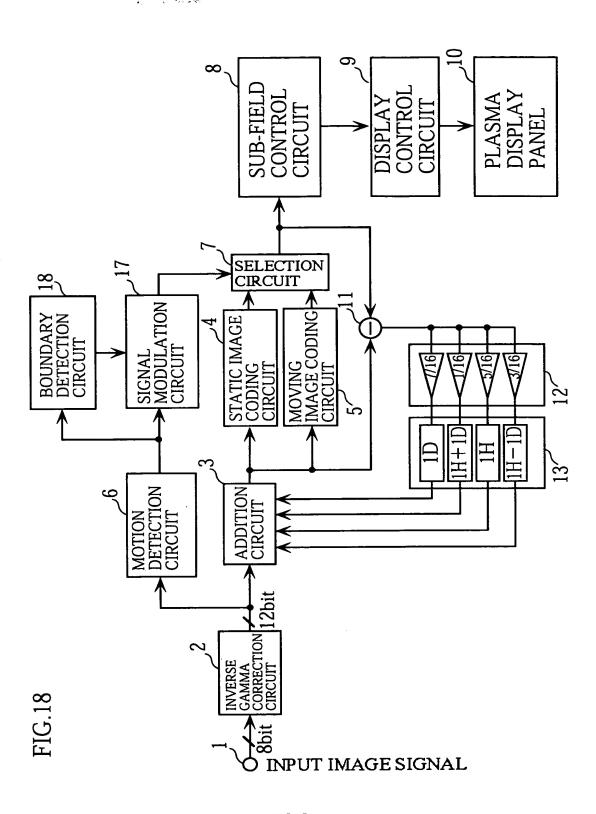
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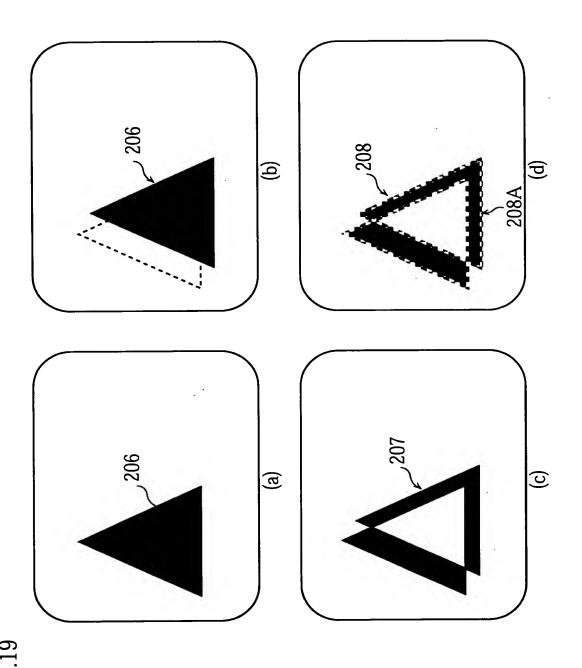


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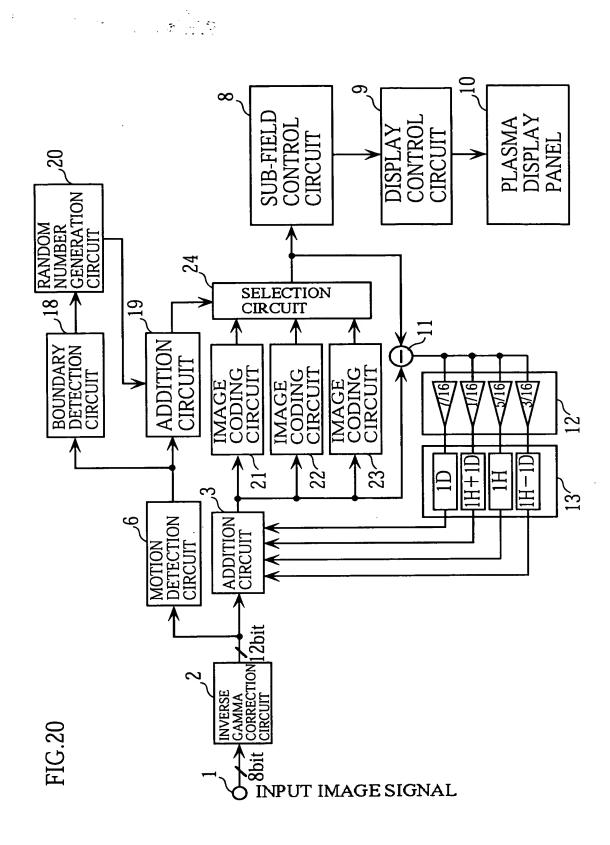
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FIG.21

(a)

		SUB-FIELD LUMINANCE WEIGHTING									
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1	64							1			
	65	1						1			
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	127	1	1	1	1	1	1	1			
1	128								1		
	129	1							1		
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	254		1	1	1	1	1	1	1		
	255	1	1	1	1	1	1	1	1		

(b)

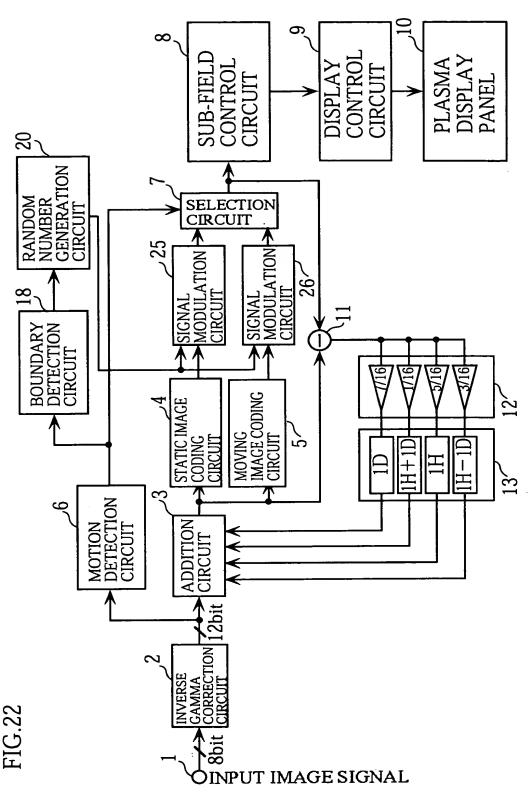
		S	SUB-FIELD LUMINANCE WEIGHTING									
		1	2	4	8	16	32	64	128			
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=	13-18	1	1	1	1							
	19-26	1	1	1		1						
	27 - 38	1	1	1	1	1						
	39 - 54	1	1	1	1		1					
	55 – 78	1	1	1	1	1	1					
	79 - 110	1	1	1	1	1		1				
	111 - 158	1	1	1	1	1	1	1				
	159 - 222	1	1	1	1	1	1		1			
	223 - 255	1	1	1	1	1	1	1	1			

(c)

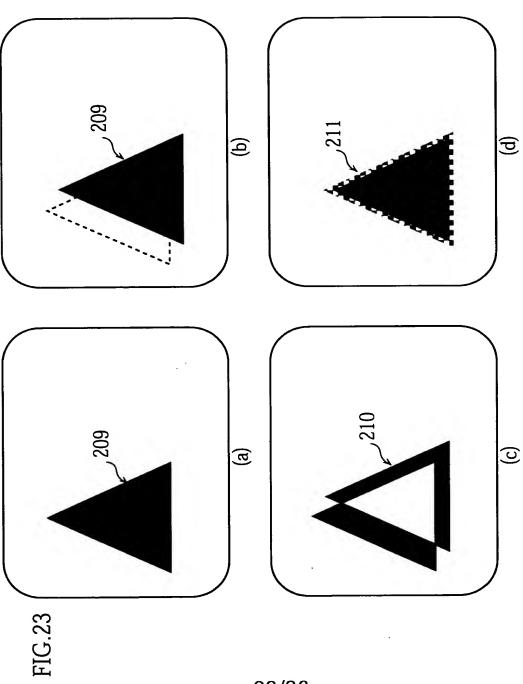
		S	SUB-FIELD LUMINANCE WEIGHTING									
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\leq	48-95	1	1	1	1	1	1					
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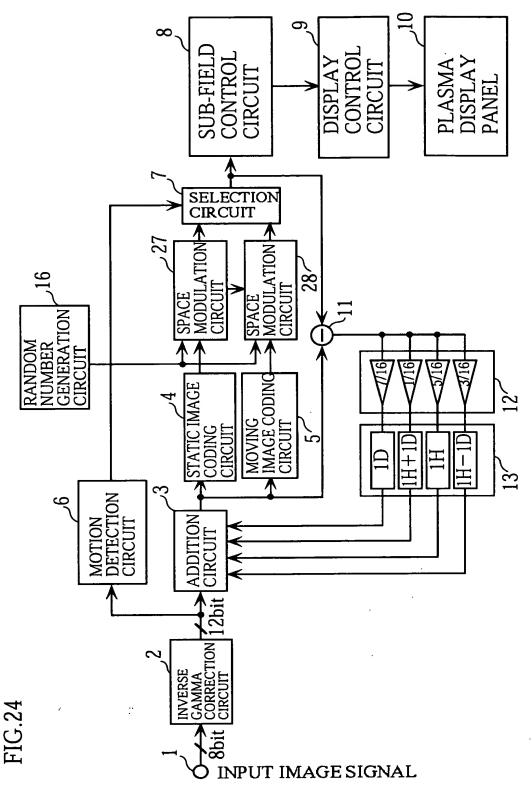


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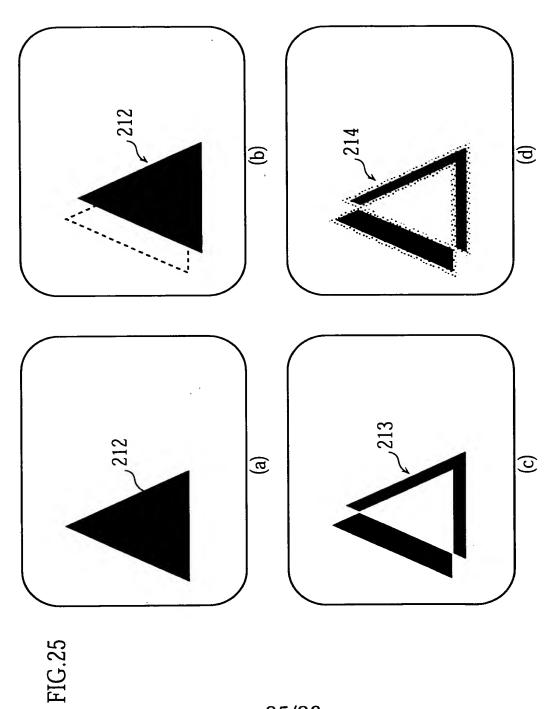


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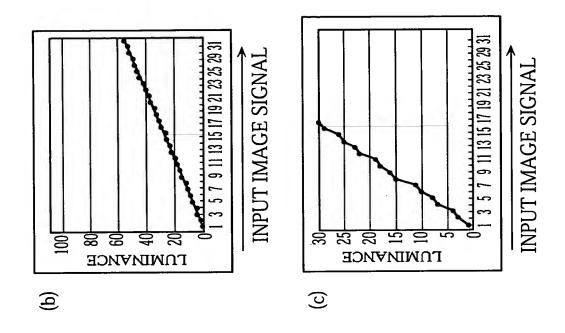




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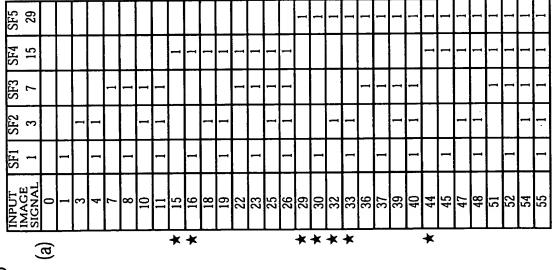


FIG.26

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